

## **Track 5. Computer Graphics and Visualization**

- ✚ Rendering techniques and algorithms
- ✚ Virtual and augmented reality
- ✚ Geometric modeling and processing
- ✚ Visualization methods and tools
- ✚ Computer animation and simulation
- ✚ Image-based rendering and synthesis
- ✚ Virtual humans and avatars
- ✚ Computer-aided design and manufacturing